TRAVELER'S HUT

Firdavs Yuldashev
Southern California Institute of Architecture
Bachelors of Architecture (3rd year)

[redacted]

FIRDAVS YULDASHEV

I was originally born In Uzbekistan and grew up there until the age of 14. Immigrating to the US was the biggest event of my life to this day. Moving to a completely different country and learning a new language was admitedly an intimitading experience but nonetheless worth all of the risks. My life has changed drastically as I went to high school in the US, but one thing that stuck with me was my passion for architecture and art. I currently study in SCI-Arc, entering into my 4th year and on the pathway to my dream career. Outside of school, I have an enormous passion for analog photography. Every year I head back to Southern California from Savannah for college, I take a roadtrip across the country to see Route 66, it has become a ritual. I document everything I see on film, whether it's the motels with neon signs, muscle cars of the past, eccentric roadside attractions, or canyons on the horizon. I have accumulated a great interest in this historic highway, and always running speculations in my head about what it could be in the future and how it could make a comeback to being one of the biggest travel destinations of America.

RESUME

PERSONAL

Name: Firdavs Yuldashev
DOB: 04/26/1998
Nationality: American

CONTACT

[redacted]

EDUCATION

2013-2017
Key West High School

2017-2018
Savannah College of Art and Design

2019-current
Southern California Institute of Architecture

LANGUAGES

English.....
Russian.....
Uzbek.....

SKILLS

Rhino 3D.....
Photoshop.....
Blender.....
Illustrator.....
Premiere .....

HOBBIES

Analog Photography
Soccer
Oil Painting
3D Modeling

EXPERIENCE

2013-2017
Design Editor for Key West High School Newspaper

2013-2017
Art Director for KWHS Television Production

2015
Journalism Education Association - National Champion

2015
FSPA Competition - 2nd Place in Hand Drawn Illustration

2016
FSPA Competition - 1st Place in Infographic Design

SITE SELECTION

CONTINENT : North America
LOCATION : Painted Deserts of Arizona, USA

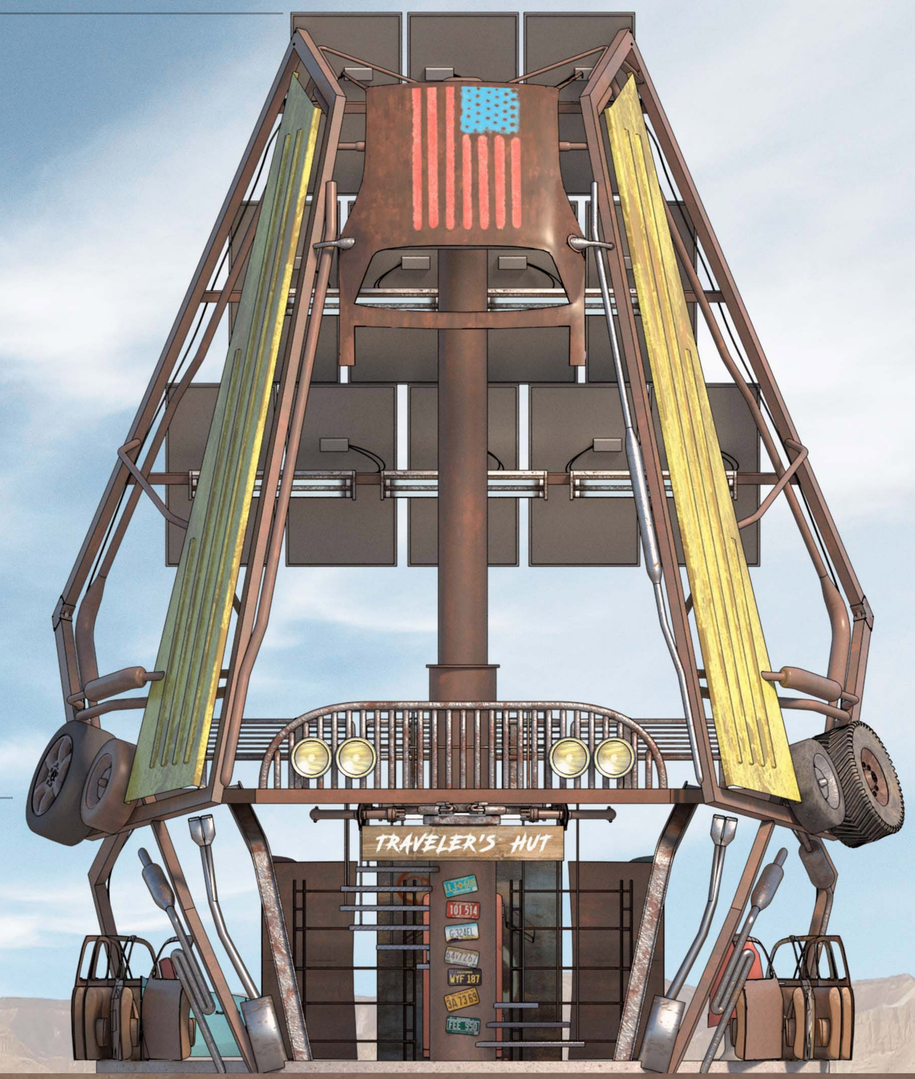
Route 66 has been an inspiration to me ever since I was introduced to it. It plays a significant role in my creativity. As I take roadtrips on the Mother Road twice annually, I always document everything I see - ghost towns, motels and diners on the verge of going out of business, new businesses popping up, flickering neon lights that read "Vacancy", and the scenic landscape that the Route presents to me. Recently, I have been inspired to take on projects that could potentially bring out new ideas in me that I have for this highway full of history and cultural significance. As an architecture student and design enthusiast, it pains me to see parts of Route 66 gradually go into decay while witnessing that the interest in this enigmatic highway is only growing.

I chose to design this project in Arizona, my favorite State along the Route. Arizona has breathtaking scenery, but a limited amount of spots to rest for the motorsits on the road. Its desolate and harsh climate resulted in many ghost towns appearring along the highway as Route 66 became obsolete in the 70s. My proposal's main idea is to reuse artifacts that have been abandoned on Route 66, which is why this location would be perfect for scavenging different materials to use. The goal is to introduce a concept and a thought experiment where something completely new doesn't have to be built from pristine new materials, but rather reuse something site-specific that holds meaning to its location. More specifically, I chose the location to be near Painted Desert of Arizona, because it is a popular destination for visitors.

Route 66 was the first real highway to the West and has served many families who were searching for a better life during the Great Depression and on. In the minds of those who suffered this particularly painful experience, Route 66 symbolized the "road to opportunity". Today, highways like Route 66 still serve millions of people who are traveling or moving across the continent. Roadtrip culture has gained a great singificance in North America.

ELEVATIONS

Side View



Front View

0 6 12 18 24 30 FT

TRAVELER'S HUT
ROUTE
66

TRAVELER'S HUT
101 514
WYF 187
FEE 950

PROJECT NARRATIVE

Route 66 is a home to so many ghost towns, which contain abandoned stores, homes, service stations, and automobiles. As the Mother Road is experiencing its decay, this project hopes to give some of the abandoned artifacts a new life. The project proposes reusing abandoned materials that are still in tact - structural beams, pipes, automotive parts, doors, car seats etc. - all of which will be sourced from nearby locations along Route 66. The main goal is to reuse materials which will result in a low budged project, while also representing deserted Route 66 and embracing its eccentric, raw personality that welcomes everyone around the World. Car seats will be reused to serve people who want to sit and take a breather. Car grilles will be re-used as railings. Fridge and lights will be powered by PV panels that are installed on the second level tower.

The project setup time is estimated to be no longer than 4 weeks as it utilizes ready-made materials and is relatively lightweight.

The collaborative approach of the project is based on using different items and artifacts that once served different homes, cars, service stations and motels, that come together to become not only a resting spot for motorists, but also a new icon of Route 66.

Traveler's Hut will be a resting spot/installation that will serve motorists and travelers from all around the world that come to see America's Highway. This Route 66 sanctuary will be a destination where travelers can donate their snacks, sodas, food in the fridge for others who may need to recharge for the road. Books, gadgets, maps, memories can be left on the shelves for the next round of travelers who stop by.

The project will serve as a hut that provides shade and humble amenities for people to use in this sunny climate. PV panels will make use of sunny weather of the Arizona desert and make Traveler's Hut a self sufficient rest spot. The design will make a use of minimal amounts of materials and reuse existing materials to build, resulting a less impact on its environment.

This project came as a perfect opportunity for me to apply my ideas that I have been accumulating over the years since I've started my interest in Route 66 and its culture. As frequent Route 66 traveler, an artist, and an architecture student, this project has allowed me to merge it all together. While traveling through America's Highway, I always thought to myself - What if all the abandoned homes, trailers, muscle cars laying alongside the Route could one day be re-used to make something meaningful? A spot to unwind yourself on a highway that lacks areas to rest, an installation that embraces the road's rawness and its desolate but otherworldly landscape, and a monument that represents a cultural and historical significance of Route 66 that stands for care-free roadtrips, motor culture, and a search for a new life.

Budget:

12x PV Panels	- $4,000
1 Galanz Refrigirator	- $500
1 Chevy Chevelle Sofa	- $2,500
Material Sourcing/Scouting	- $5,000
Material Transportation	- $10,000
Installation	- $15,000

Total Estimate = $37,000